





## FC-600 TRACER CENTER **USER MANUAL**

### Foreword

This manual is applicable to FC-600 operation and maintenance. We recommend you read this manual carefully, for the proper use and enhancement

of the life of your new device.

If any problem has been met in your operation, please contact with our consumer service department or our agent.

## **Environment**

The device should be used in indoor exclusive place.

Temperature and humidity requirements: Humidity 30% ~ 75% Work: Temperature  $+10^{\circ}$ C ~  $+40^{\circ}$ C Store: Temperature  $-5^{\circ}C \sim +50^{\circ}C$ Humidity 25% ~ 95% Altitude: < 2000m

Installation circumstance requirement: Avoid exposure to direct sunlight. Keep away from heat source. Keep away from strong electromagnetic source The device should be connect with reliable circuit, to ensure ground wire.

## Catalogue

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## Profile





## Installation

1.Please confirm that the switch is OFF. 2.Please plug the power cable enter the socket of FC-600. 3.Please plug the power cable enter a outlet which has ground wire. 4.Connect FE-600 to FC-600 (port 1 or port 2) by RS232C connecting line.

## **Camera Interface**

## **Icon/Function key**



Tips:If the button is gray, that means this function is currently unavailable.

| No. | Icon         | Description  |
|-----|--------------|--|
| 1   | O            | Interface status(in the upper left of screen)            |
| 2   | NĒ           | Task Number  |
| 3   |              | File (It can save 48 pcs graphs)                         |
| 4   |              | Save key   |
| 5   | $\bigcirc$   | Historical task  |
| 6   | <b>H</b> ¶#1 | Connect machine #1                                       |
| 7   | <b>H</b> #2  | Connect machine #2                                       |
| 8   |              | Task   |
| 9   | o°           | Engineer interface( it can enter submenu)                |
| 10  |              | Initialization key                                       |
| 11  | O            | Shooting key(in the right of screen, it can be operated) |
| 12  | 븅            | Adjustment key(Light & Right / Up & Down /Axis)          |
| 13  |              | End key  |
| 14  |              | Next page  |
| 15  | ŧ            | L/R key  |
| 16  |              | Cleaning key   |
| 17  | 0            | Axial rotation key                                       |
| 18  |              | Function key( Shoot-Position-Send)                       |
| 19  | 0            | Light source lamp  |
| 20  | ٢            | Light source lamp switch                                 |
| 21  |              | Distance of bridge                                       |
| 22  | <b>OO</b>    | Geometrical center of frame                              |
| 23  | ABP          | Light & Right / Up & Down / Perimeter                    |
| 24  |              | Current frame  |

# **Shooting Procedure** 1.Press Initialization key, ready for shooting. 2.Make sure that empty out the things(include the lens bracket) of shooting area.(fig.1 fig.2) Tips: If any stain on the lens of shooting area, it will affect the result of shooting. 3.Put the facing or templet on the shooting area. Try to make the graph in center of cross horizontal. (fig.3) 4. Press Camera key to collect data. Adjustment key will be unlock after collecting data. (fig.4) You can adjust the center and axis of lens image by Adjust key. After adjustment, pressend key to save.





press clearing key then repeat the above procedure.

## **Positioning Interface** Icon/Function key



| No. | Icon         |               |
|-----|--------------|---------------|
| 1   | $\odot$      | Interface sta |
| 2   | $\bigotimes$ | The suitable  |
|     | +++          | The height f  |
| 3   | ++           | The vertical  |
|     | 1:           | The height f  |
| 4   | <u>1</u> _+  | Pupil height  |
| 5   |              | Graphics ed   |

#### Description

atus

size of lens

from optic center to frame's lowest point

height from optic center to frame's bottom

from optic center to lens's center

lition

## **Positioning Procedure**



when the edger finish

Function key in

to send



## **Graphics Edition Interface** Function Introduction

Enter positioning interface after shooting,

If you want to edit the graph, please click on in positioning interface to enter the Graphics

Edition.

Tips: For edition function, we suggest that operating by professional assemblage person.

## **Icon/Function key**



| No. | Icon       |               |
|-----|------------|---------------|
| 1   |            | Change the    |
| 2   |            | Change the I  |
| 3   |            | Start from th |
| 4   |            | Start from th |
| 5   |            | Change the I  |
| 6   |            | Start from th |
| 7   |            | Start from th |
| 8   |            | Change the    |
| 9   | 9          | Rotation fur  |
| 10  | +          | Size increase |
| 11  | _          | Size decreas  |
| 12  | ÷          | Start from th |
| 13  | _          | Start from th |
| 14  | 00         | whole glasse  |
| 15  | $\bigcirc$ | Single lens v |

| Description                                   |
|---|
| istance of bridge                             |
| ens's L/R size                                |
| e baseline, edit the size of lens' left part  |
| e baseline, edit the size of lens' right part |
| ens's Upper/Under size                        |
| e baseline, edit the size of lens' upper part |
| e baseline, edit the size of lens' under part |
| ize of lens                                   |
| ction   |
|   |
|   |
| e baseline, increase the size                 |
| e baseline, decrease the size                 |
| s view  |
| iew   |

## **Graphics Edition Procedure**



4) In step two, click on  $\bigcirc$  to skip to interface fig.B-4. you also can edit the graph in this page to observe the whole condition directly. Click on to save and return the position interface. Tips: After editing, please notice the distance of bridge if it is changed, please reenter the data. Return to positioning interface after editing, then enter the distance and height of pupil, position

## **Engineering Interface**

is finished.

Click on opin any main interface, enter Engineering interface.





| No. | Ic             | on   |                | Grap               | ohic                            | Description                             |
|-----|----------------|--|----------------|--------------------|---------------------------------|---|
|     |                | +  | ++             |                    | 1                               | Three kinds mode of pupil height        |
|     |                |  |                |                    |                                 | Buzzer open/close                       |
| 0   | тицици         |  | 0. 1mm         | 0. 5mm             | 1. Omm                          | The step of size decrease               |
| 2   |                |  | Do yo<br>touch | ou want<br>screen? | to calibrate the $\checkmark$ X | Please refer to the maintenance         |
| 0   |                | 0  | I              | +                  |                                 | Brightness setting of light source lamp |
| 3   |                | *  | I              | +                  |                                 | Brightness setting of screen            |
|     | 4 🔤 🗸 X<br>- + |  | <b>V</b>       | Х                  |                                 | Open/close the screen saver             |
| 4   |                | Time setting of screen saver.<br>(Step:5MIN-60MIN) |                |                    |                                 |   |
| 5   |                | <u>ҮҮҮҮ</u> —                                      | MM-DD          |                    | Time                            |   |
|     |                |  | X              |                    |                                 | Language                                |
| 6   | 1              |  |                |                    |                                 | Device information                      |
| 7   | <b>₽</b>       |  |                |                    |                                 | Save and return to main interface       |



### **Film Management**

Click on in Camera interface, enter the File Management.



| No. | Icon     | Description    |
|-----|----------|----------------|
| 1   | NĔ       | File number    |
| 2   |          | File           |
| 3   |          | Number         |
| 4   | MEXT0    | File name      |
| 5   | 25       | File save date |
| 6   | +        | Up page        |
| 7   | -        | Down page      |
| 8   | <b>N</b> | Delete         |

• The file bar after "NE" is used for enter the name of file which you want to save. • If there is same name file in record, it will activate the preceding same name file. • Click on the file of list box to find the saved file and do delete.

• Under reading mode, you can enter the file name in file bar for searching, or you can click on file directly, file name will be synchronize with file bar, then click on the icon to open.

• Contour graph in the right is the activated files in left list box.

It is no connection with the ready saved file.

Under the saving mode, it is only for browsing and comparing the file name, the ready saved file is the file in work area.

File name can be changed in the file bar.

25  $\square$ , Click the icon, file will be sorted by name or date, ascending or descending. • Up to 48 of file can be saved.





### **Recovery historical task**

- When camera being used, if grind fail lead to block the new lens about the last task. Click on will recover the historical task, then position and block the new lens again. 4
- Now the ward of textbox is red color, click on *for the color of the* previous state and resume the previous interrupted task.





### **Technical parameter**

LCD Screen:8.00"Touch screen Dimension:301(W)\*247(D)\*347(H)MM Weight: 7.7kg Power Supply:100-240V 50/60HZ

#### **Accessories:**

| 1PCS |
|------|
| 1PCS |
| 1PCS |
| 1PCS |
| 1PCS |
|      |

### Maintenance

#### **Touch screen calibration**



touch screen calibration is finished.

## **System Cleaning**

- In order to avoid the trouble, please unplug the power cable before cleaning. •
- Cleaning the screen by dry cloth: Avoid the liquid to touch the screen ۲ (E.g.: water/alcohol/glass detergent).
- Please tuck machine in dust cover when the device is not in use, • avoid the dust enter the shooting area.
- Cleaning the glass of shooting area regularly by dry cloth. .
- Please don't touch the component of optic module which is above the shooting area. .
- Please don't pour the liquid on the glass of shooting area. •

Cleaning the cover regularly by diluted neutral detergent soft cloth (E.g.: Tableware detergent).